

Can We Generalize This Approach to Error Detection?

A 2-out-of-5 code represents decimal digits. What about binary numbers? Letters? Colors? Is there a general strategy for handling a single bit flip? a bit flips from 1 to 0 bit patterns bit patterns with **ONE** 1 bit with TWO 1 bits bit patterns (includes all a bit flips with THREE 1 bits code words) from 0 to 1

Generalize by Using Even and Odd Numbers of 1 Bits



Result: Any bit flip gives a non-code-word!

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Add a Parity Bit to Any Representation!

starting with any representation

- Add one extra **parity bit** to each code word.
- Choose parity bit's value to make total number of 1 bits ODD (called odd parity).

For example, 3-bit unsigned with odd parity...

0 ←→ 0001	$4 \leftrightarrow 1000$
1 ↔ 0010	5 ↔ 1011
2 ↔ 0100	6 ↔ 110 1
3 ↔ 0111	7 ↔ 1110
	• • • ===•

Hamming Distance: The Number of Bits that Differ

Let's define a way to measure distance

• between two bit patterns

 $\circ\,as$ the number of bits that must change/flip



We call this measure **Hamming distance** (after Richard Hamming, a UIUC alumnus).

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Define the Hamming Distance for a Representation

Let's also define the Hamming distance for a representation (let's call a representation a **code** now):

- Given the set of code words (bit patterns) that have meaning,
- the Hamming distance of the code
- $\circ\, is$ the minimum Hamming distance
- between any two distinct code words.



What is the Hamming distance (H.D.) of BCD? • Choose two code words, • say those representing digits 0 and 1. 0 ← 0000 ↓ DISTANCE 1 1 ← 0001 H.D. of BCD is min. over all code word pairs.

Thus BCD has Hamming distance 1.

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