

# Python 101

CS101 lec07

Mutability and Aliasing

# Announcements

quiz: [quiz07](#) due on Thurs 10/10

quiz: [quiz06](#) reopened and due on 10/10.

lab: [lab04](#) on 11/10

hw: [hw04](#) due Wed 16/10 (delayed..)

exam: [exam01](#) on 12/10 6-7 pm

# Correction - Lec05 Func Slide 16

M3

```
lette = 0
lettCap = 0
lengthS = len(tryI)
for letter in tryI:
    if letter in 'abcdefghijklmnopqrstuvwxyz
                ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789':
        lette += 1
if not (tryI.isupper() or tryI.islower()
        or tryI.isdigit() or tryI.isalpha()): ##added
    lettCap = 1
if lette == lengthS and lengthS >= 8
                                                and lettCap > 0:
    print("Password OK")
else:
    print( 'Invalid password' )
```

OK

# Correction - Lec05 Func Slide 18

Sort small to big (ascending order)

- `x.sort()`

Sort big to small (descending order)

- `x.sort(reverse=True)`

**not** `x.reverse()`

# Correction - Lec03 Bool Slide 19

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Order (highest priority listed first):

<, <=, >, >= same order in this line

==, != same order in this line

not

and

or

# Correction - Lec03 Bool Slide 19

Order (highest priority listed first):

<, <=, >, >= same order in this line

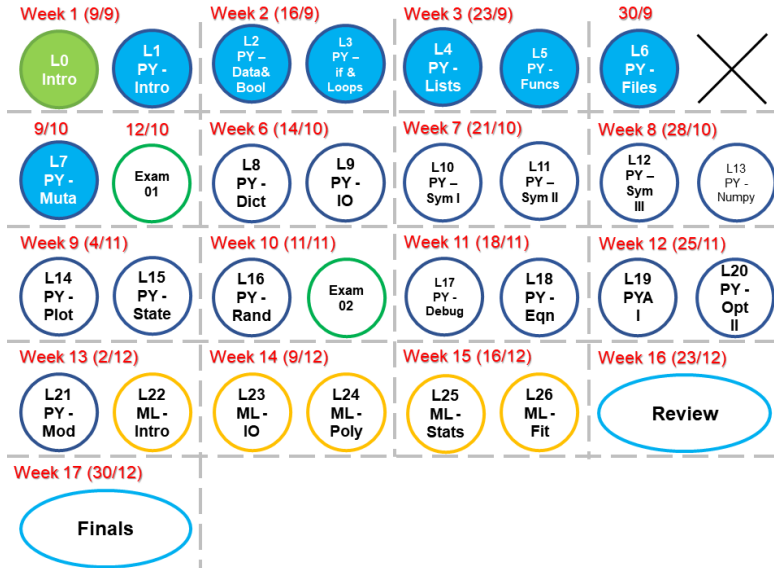
==, != same order in this line

not

and

or

# Roadmap





# Objectives

- A. Understand what mutability is and why some variables can be changed, other not.
- B. Understand when and why aliasing occurs.
- C. Identify `tuples`.

# File Recap

# Question

```
myfile = open('words.txt')  
  
myfileasstring = myfile.read()  
myfileaslist = myfile.readlines()  
  
myfile.close()
```

What is the final value of `myfileaslist`?

- A `[ ]`
- B The contents of the file as a list of strings.
- C `None`

# Question

```
myfile = open('words.txt')  
  
myfileasstring = myfile.read()  
myfileaslist = myfile.readlines()  
  
myfile.close()
```

What is the final value of `myfileaslist`?

- A `[ ]` \*Why?
- B The contents of the file as a list of strings.
- C `None`

# string.split example

`split` a string returns a list.

Takes a single string argument, the *delimiter*.

```
name = 'Catherine?Bourne?Angel'  
names1 = name.split( ' ' )  
names2 = name.split( '?' )
```

**Ans:**

# string.split example

`split` a string returns a list.

Takes a single string argument, the *delimiter*.

```
name = 'Catherine?Bourne?Angel'  
names1 = name.split( ' ' )  
names2 = name.split( '?' )
```

Ans:

```
names1 = 'Catherine?Bourne?Angel'  
names2 = ['Catherine', 'Bourne', 'Angel']
```

# string.join example

```
names = [ "Nancy", "Chris",  
          "Tiffany", "Tony" ]  
  
' likes '.join( names )      # note the odd syntax!  
                             # join is a STRING method
```

**Ans:**

# string.join example

```
names = [ "Nancy", "Chris",  
          "Tiffany", "Tony" ]
```

```
' likes '.join( names )      # note the odd syntax!  
                             # join is a STRING method
```

**Ans:** 'Nancy likes Chris likes Tiffany likes  
Tony'



# Mutability

# Example

```
x = 1
y = x
y = 2
# what is x and type()?
x = 1 and int
```

# Example

```
x = 1
y = x
y = 2
# what is x and type()?
```

**x = 1** and `int`

```
x = [ 1,2,3 ]
y = x
y[0] = 6
# what is x and type()?
```

# Example

```
x = 1
y = x
y = 2
# what is x and type()?
```

**x = 1** and `int`

```
x = [ 1,2,3 ]
y = x
y[0] = 6
# what is x and type()?
```

**x = [6,2,3]** and `list`

# Mutability

We distinguish *mutability* and *immutability*.

The distinction arises from the storage in memory.

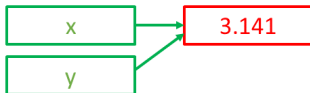
# Mutability

*Immutability* describes objects with values that are not changeable in memory, often when values are copies.

Basic Python data types - `str`, `int`, `float`, `complex` are *immutable*

`x = 3.141`

`y = x`



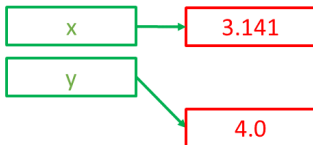
# Mutability

*Immutability* describes objects with values that are not changeable in memory, often when values are copies.

x = 3.141

y = x

y = 4.0



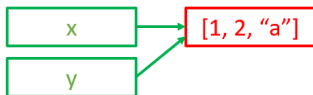
# Mutability & immutability

*Mutability* describes values that are changeable in memory, often when values share the same location.

python types `list` and `dict` are mutable

```
x = [1, 2, "a"]
```

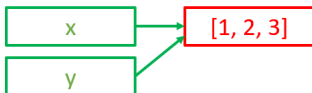
```
y = x
```



```
x = [1, 2, "a"]
```

```
y = x
```

```
y[2] = 3
```





# Aliasing

*Aliasing* occurs when one memory location has two names.

*Aliasing causes mutable types to behave unexpectedly!*

# Aliasing

```
x = [ 1, 2, 3, 4 ]  
y = x  
x[ -1 ] = 2
```



# Example

```
a = [ 'a', 'b', 'c', 'd' ]
```

```
b = a
```

```
b[3] = '*'
```

What is the final value of `a`?

A [ 'a', 'b', '\*', 'd' ]

B [ 'a', 'b', 'c', '\*' ]

C [ 'a', 'b', 'c', 'd' ]

D None of the above.

# Example

```
a = [ 'a', 'b', 'c', 'd' ]
```

```
b = a
```

```
b[3] = '*'
```

What is the final value of `a`?

A [ 'a', 'b', '\*', 'd' ]

B [ 'a', 'b', 'c', '\*' ] ★

C [ 'a', 'b', 'c', 'd' ]

D None of the above.

# String statement

Strings are *immutable* (we can't change contents without creating a new string):

```
(  
s = "good advise"  
s[9] = 'c'  
# Error!!!
```

# String statement

Strings are *immutable* (we can't change contents without creating a new string):

```
(  
s = "good advise"  
s[9] = 'c'  
# Error!!!  
  
s = s[:9] + 'c' + s[10:]      # ok
```

# Tuples

# Tuples

Another python data type!

The immutable analogue of a `list` is a `tuple`.

We form a tuple by using parentheses `()` instead of square brackets `[]`.



# Where can I use tuples?

tuples can be used to format multiple values for `print`.

```
'%i %i %i' % (1,2,3)
```

# Example

```
s = ???  
x = 10  
y = 'Hello'  
z = 3.14  
print(s % x, y, z)
```

What should replace the ????

A `'%i %f %s'`

B `'%f %s %i'`

C `'%i %s %f'`

D None of the above.

# Example

```
s = ???  
x = 10  
y = 'Hello'  
z = 3.14  
print(s % x, y, z)
```

What should replace the ????

- A '%i %f %s'
- B '%f %s %i'
- C '%i %s %f' ★
- D None of the above.

# Where can I use tuples?

tuples can return *multiple values* from a function.  
(You've seen this a couple of times before.)

```
def fun():  
    return 'hi', 3, 'lo'
```

```
retVal = fun()
```

**Ans:**

# Where can I use tuples?

tuples can return *multiple values* from a function.  
(You've seen this a couple of times before.)

```
def fun():  
    return 'hi', 3, 'lo'
```

```
retVal = fun()
```

Ans: retVal = ( 'hi', 3, 'lo' )

# Where can I use tuples?

tuples can also be used for *multiple assignments* at once.

```
one, pi, hello = ( 1, 3.14, 'Hi' )
```

# Where can I use tuples?

tuples can also be used for *multiple assignments* at once.

```
one, pi, hello = ( 1, 3.14, 'Hi' )
```

of course you can also do:

```
one, pi, hello = 1, 3.14, 'Hi'
```

# Where can I use tuples?

`( 1.0 )` is a float not a tuple

How do we make a one-element tuple?



# Where can I use tuples?

`( 1.0 )` is a float not a tuple

How do we make a one-element tuple?

`( 1.0, )`

# Container Methods for list

This explains a bit about container methods for `list`!

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This explains a bit about container methods for `list`!  
`sort` and `append` modify the `list` itself.

## Warning!

This explains why `sort` and `append` return `None`!

```
x = [ 4,1,2,3 ]  
x.sort() #This is the right way to sort a list.  
print(x)
```

# Container Methods - list

`sort`, `reverse`, and `append` modify the `list` itself.

## Warning!

This explains why `sort` and `append` return `None`!

```
x = [ 4,1,2,3 ]  
x = x.sort()      # MANY of you will do this.  
print(x)
```

# Example

```
y = [ 3,2,1 ]  
x = y.append( 5 )  
y[-1] = 3
```

What is the final value of `x`?

- A [ 3, 2, 1, 3 ]
- B [ 3, 2, 1, 5 ]
- C [ 3, 2, 1 ]
- D None

# Example

```
y = [ 3,2,1 ]  
x = y.append( 5 )  
y[-1] = 3
```

What is the final value of `x`?

- A [ 3, 2, 1, 3 ]
- B [ 3, 2, 1, 5 ]
- C [ 3, 2, 1 ]
- D None ★

# Container Methods

`index` returns the index of the first occurrence of a value.

`count` returns how many times a value occurs.

`in` returns membership in a container.

\* *repeats* a container.

+ *extends* a container.

`max(x)`, `min(x)`, `len(x)`, etc.

# Mutable Arguments



# Exercise: mutability

```
x = [ 3,2,1 ]  
y = x  
y.sort()  
x.append( 0 )
```

What is the final value of `x`?

- A [ 3,2,1 ]
- B [ 1,2,3 ]
- C [ 1,2,3,0 ]
- D [ 0,1,2,3 ]

# Exercise: mutability

```
x = [ 3,2,1 ]  
y = x  
y.sort()  
x.append( 0 )
```

What is the final value of `x`?

- A [ 3,2,1 ]
- B [ 1,2,3 ]
- C [ 1,2,3,0 ] ★
- D [ 0,1,2,3 ]

# Mutable arguments

Mutability causes `lists` to work differently in functions.

`lists` used as arguments *can be changed* by the function.

This is very useful and tricky!

```
def appender( q ):
    q.append( 3 )

aList = [ ]
for i in range( 3 ):
    appender( aList )
print( aList )
```

Where does `aList` live? What is the value of `aList`?

Ans:

# Mutable arguments

Mutability causes `lists` to work differently in functions.

`lists` used as arguments *can be changed* by the function.

This is very useful and tricky!

```
def appender( q ):
    q.append( 3 )

aList = [ ]
for i in range( 3 ):
    appender( aList )
print( aList )
```

Where does `aList` live? What is the value of `aList`?

Ans:

`aList` lives outside the function but can be changed by the function if passed into the function.

```
[3, 3, 3]
```

# Mutable arguments for FILE ex1

```
def readfile( fname,a ):
    myfile = open( fname,'r' )
    for line in myfile.readlines():
        a.append(line)
    myfile.close()

all_lines = []
readfile( 'file1.txt',all_lines )
readfile( 'file2.txt',all_lines )
```

# Mutable arguments for FILE ex2

```
def readfile( fname,a ):
    myfile = open( fname,'r' )
    for line in myfile.readlines():
        a.append(line)
    myfile.close()

all_lines = []
files = [ 'file1.txt','file2.txt','file3.txt' ]
for f in files:
    readfile( f,all_lines )
```

# Copying mutable values

What if we *want* a copy of a `list` (not an alias)?

# Copying mutable values

What if we *want* a copy of a `list` (not an alias)?

Slice everything!

```
x = [ 3,2,1 ]  
y = x[ : ]  
y.sort()  
print( x )  
print( y )
```



# Copying mutable values

What if we *want* a copy of a `list` (not an alias)?

Slice everything!

```
x = [ 3,2,1 ]  
y = x[ : ]  
y.sort()  
print( x )  
print( y )
```

Ans:

```
x = [3, 2, 1]  
y = [1, 2, 3]
```

# Copying mutable values

```
x = [ 1,2,3 ]  
y = x[ : ]  
y.append( 4 )  
print( x == y )
```

# Copying mutable values

```
x = [ 1,2,3 ]  
y = x[ : ]  
y.append( 4 )  
print( x == y )
```

**Ans: False**

# Test mutable? **is** tests identity

```
a = [ 1,2,3 ]
```

```
b = a
```

```
c = a[ : ]
```

```
b is a
```

```
c is a
```

# Test mutable? **is** tests identity

```
a = [ 1,2,3 ]
```

```
b = a
```

```
c = a[ : ]
```

```
b is a
```

```
c is a
```

**Ans:**

**True**

**False**

# Test mutable? **id** tells identity

```
a = [ 1,2,3 ]
```

```
b = a
```

```
c = a[ : ]
```

```
id(a)
```

```
id(b)
```

```
id(c)
```

# Test mutable? **id** tells identity

```
a = [ 1,2,3 ]  
b = a  
c = a[ : ]
```

```
id(a)  
id(b)  
id(c)
```

**Ans:**

```
2593298607112  
2593298607112  
2593298589640
```

# Summary



# Summary

- A. `list` and `dict` are mutable and aliasing can occur
- B. `int`, `float`, `str`, `tuple`, `complex` are not
- C. `list` passed into function can be changed by function
- D. `is` and `id`