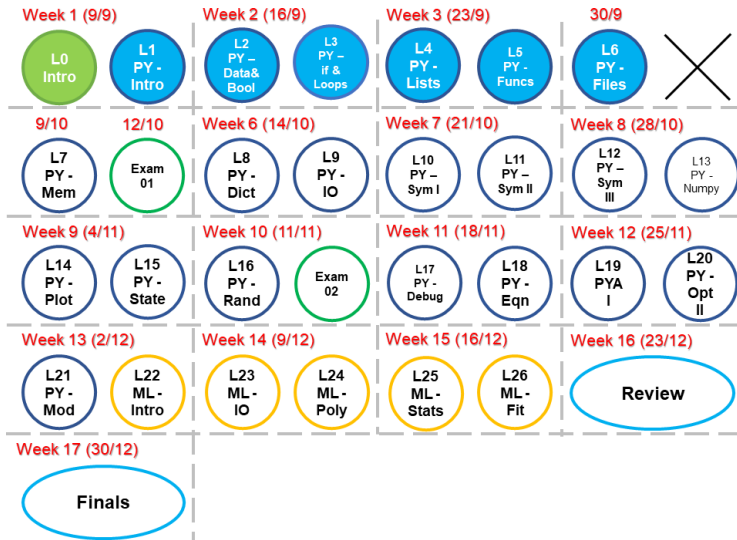


Python 101

CS101 lec06

File Operations

Roadmap



Announcements

quiz: [quiz06](#) due on Tues 10/01

lab: no [lab](#)

hw: [hw03](#) due TODAY (Mon 09/30)

exam: [exam01](#) 12 Oct [lec01-05](#) MCQ and short questions

Recap

Recursive

Question:

```
def runningSum( a ):
    if a == 0:
        return 0
    f = a + runningSum(a-1)
    return f
```

```
tt = runningSum( 3 )
```

answer:

Recursive

Question:

```
def runningSum( a ):
    if a == 0:
        return 0
    f = a + runningSum(a-1)
    return f
```

```
tt = runningSum( 3 )
```

answer:

tt = 6

Recursive

Question:

```
def runningSum( a ):
    if a == 0:
        return 0
    f = a + runningSum(a-1)
    return f
```

```
tt = runningSum( 3 )
```

answer:

```
runningSum( 3 ):
```

Recursive

Question:

```
def runningSum( a ):
    if a == 0:
        return 0
    f = a + runningSum(a-1)
    return f
```

```
tt = runningSum( 3 )
```

answer:

```
runningSum( 3 ):
    if 3 == 0: #FALSE
```


Recursive

Question:

```
def runningSum( a ):
    if a == 0:
        return 0
    f = a + runningSum(a-1)
    return f
```

```
tt = runningSum( 3 )
```

answer:

```
runningSum( 3 ):
  if 3 == 0: #FALSE
  f = 3 + runningSum ( 2 ) #function waits: P1
...

```

Recursive

Question:

```
def runningSum( a ):  
    if a == 0:  
        return 0  
    f = a + runningSum(a-1)  
    return f
```

```
tt = runningSum( 3 )
```

answer:

```
...  
runningSum( 2 ):
```

Recursive

Question:

```
def runningSum( a ):  
    if a == 0:  
        return 0  
    f = a + runningSum(a-1)  
    return f
```

```
tt = runningSum( 3 )
```

answer:

...

```
runningSum( 2 ):  
    if 2 == 0: #FALSE
```

Recursive

Question:

```
def runningSum( a ):  
    if a == 0:  
        return 0  
    f = a + runningSum(a-1)  
    return f
```

```
tt = runningSum( 3 )
```

answer:

...

```
runningSum( 2 ):  
    if 2 == 0: #FALSE  
    f = 2 + runningSum ( 1 ) #function waits: P2
```

...

Recursive

Question:

```
def runningSum( a ):  
    if a == 0:  
        return 0  
    f = a + runningSum(a-1)  
    return f
```

```
tt = runningSum( 3 )
```

answer:

...

```
runningSum( 1 ):  
    if 1 == 0: #FALSE  
    f = 1 + runningSum ( 0 ) #function waits: P3
```

Recursive

Question:

```
def runningSum( a ):
    if a == 0:
        return 0
    f = a + runningSum(a-1)
    return f
```

```
tt = runningSum( 3 )
```

answer:

...

```
runningSum( 1 ):
    if 1 == 0: #FALSE
    f = 1 + runningSum ( 0 ) #function waits: P3
runningSum( 0 )
    if 0 == 0: #TRUE
    return 0 #runningSum( 0 ) ends; returns to P3
```

...

Recursive

answer:

...

```
f = 1 + runningSum ( 0 ) #P3
```

```
f = 1 + 0 #P3
```

```
return 1 #runningSum ( 1 ) ends; return to P2
```

Recursive

answer:

...

```
f = 1 + runningSum ( 0 ) #P3
```

```
f = 1 + 0 #P3
```

```
return 1 #runningSum ( 1 ) ends; return to P2
```

```
f = 2 + runningSum ( 1 ) #P2
```

```
f = 2 + 1 #P2
```

```
return 3 #runningSum ( 2 ) ends; return to P1
```


Recursive

answer:

...

```
f = 1 + runningSum ( 0 ) #P3
```

```
f = 1 + 0 #P3
```

```
return 1 #runningSum ( 1 ) ends; return to P2
```

```
f = 2 + runningSum ( 1 ) #P2
```

```
f = 2 + 1 #P2
```

```
return 3 #runningSum ( 2 ) ends; return to P1
```

```
f = 3 + runningSum ( 2 ) #P1
```

```
f = 3 + 3 #P1
```

```
return 6 #runningSum ( 3 ) ends; return to tt
```

scope 1

Value of x at #1 and #2?

```
x = 4
x *= 2          # 1.

def do_calc(x):
    print(x)    # 2.
    return x ** 2
```

scope 1

Value of x at #1 and #2?

```
x = 4
x *= 2          # 1.

def do_calc(x):
    print(x)    # 2.
    return x ** 2
```

Ans:

1. 8

scope 1

Value of x at #1 and #2?

```
x = 4  
x *= 2          # 1.
```

```
def do_calc(x):  
    print(x)    # 2.  
    return x ** 2
```

Ans:

1. 8

2. ?

scope 2

Value of x at #1 and #2?

```
x = 4
```

```
x *= 2          # 1.
```

```
def do_calc(x):
```

```
    print(x)    # 2.
```

```
    return x ** 2
```

```
do_calc(x)
```

Ans:

1. 8

scope 2

Value of x at #1 and #2?

```
x = 4
```

```
x *= 2          # 1.
```

```
def do_calc(x):
```

```
    print(x)    # 2.
```

```
    return x ** 2
```

```
do_calc(x)
```

Ans:

1. 8

2. 8

scope

Value of x at #1, #2 and #3?

```
x = 4
x *= 2          # 1.
def do_calc(x):
    print(x)    # 2.
    return x ** 2

do_calc(x)
y = x + 2
x = do_calc(y) # 3.
```

scope

Value of x at #1, #2 and #3?

```
x = 4
x *= 2          # 1.
def do_calc(x):
    print(x)    # 2.
    return x ** 2
```

```
do_calc(x)
y = x + 2
x = do_calc(y) # 3.
```

Ans:

1. 8
2. 8

scope

Value of x at #1, #2 and #3?

```
x = 4
x *= 2          # 1.
def do_calc(x):
    print(x)    # 2.
    return x ** 2
```

```
do_calc(x)
y = x + 2
x = do_calc(y) # 3.
```

Ans:

1. 8
2. 8 , 10
3. 100

function 1

```
def total_length(words):  
    total = 0  
    for word in words:  
        total += len(word)  
    return total  
  
color = ["red", "green", "blue"]  
lenX = total_length(color)
```

function 1

```
def total_length(words):  
    total = 0  
    for word in words:  
        total += len(word)  
    return total
```

```
color = ["red", "green", "blue"]  
lenX = total_length(color)
```

lenX = 12

function 2

```
def word_lengths(words):  
    lengths = _____  
    k = 0  
    for word in words:  
        lengths _____  
        k += 1  
    return lengths
```

```
wlengths = word_lengths(["red", "green", "blue"])
```

How will you modify the code to get the answer as `wlengths = [3, 5, 4]`?

function 2

How to modify the code to get `wlengths = [3, 5, 4]`?

```
def word_lengths(words):  
    lengths = [0]*len(words)  
    k = 0  
    for word in words:  
        lengths[k] = len(word)  
        k += 1  
    return lengths
```

function 3

```
def fun( a ):  
    return a + 2  
    return a - 2
```

```
x = fun( 2 ) * fun( 3 )
```

What is the value of `x`?

- A 6
- B 8
- C 24
- D None of the above.

function 3

```
def fun( a ):  
    return a + 2  
    return a - 2
```

```
x = fun( 2 ) * fun( 3 )
```

What is the value of `x`?

- A 6
- B 8
- C 24
- D None of the above. ★ (20)

default in function

```
def funcName( xx = 99 )  
    yy = xx + 1  
    zz = xx + 2  
    return yy, zz  
  
att = funcName()
```


default in function

```
def funcName( xx = 99 )  
    yy = xx + 1  
    zz = xx + 2  
    return yy, zz
```

```
att = funcName()
```

Ans: (100, 101)

```
att = funcName(1)
```

default in function

```
def funcName( xx = 99 )  
    yy = xx + 1  
    zz = xx + 2  
    return yy, zz
```

```
att = funcName()
```

Ans: (100, 101)

```
att = funcName(1)
```

Ans: (2, 3)

```
att = funcName(xx=8)
```

default in function

```
def funcName( xx = 99 )  
    yy = xx + 1  
    zz = xx + 2  
    return yy, zz
```

```
att = funcName()
```

Ans: (100, 101)

```
att = funcName(1)
```

Ans: (2, 3)

```
att = funcName(xx=8)
```

Ans: (9, 10)

```
att = funcName(yy=8)
```

default in function

```
def funcName( xx = 99 )  
    yy = xx + 1  
    zz = xx + 2  
    return yy, zz
```

```
att = funcName()
```

Ans: (100, 101)

```
att = funcName(1)
```

Ans: (2, 3)

```
att = funcName(xx=8)
```

Ans: (9, 10)

```
att = funcName(yy=8)
```

Ans: Error

File Input & Output

Objectives

- A. Access data stored in `files` as plain-text.
- B. Use `loops` with multiple levels effectively.
- C. Distinguish between the use of `read()` and `readlines()`.
- D. Use multiple-level loops to read a file.
- E. Use `split()` to logically divide data and `join()` to unite them.
- F. Use loop aids like `break`, `continue`, `zip`, and `enumerate`.
- G. Write a file.

Files

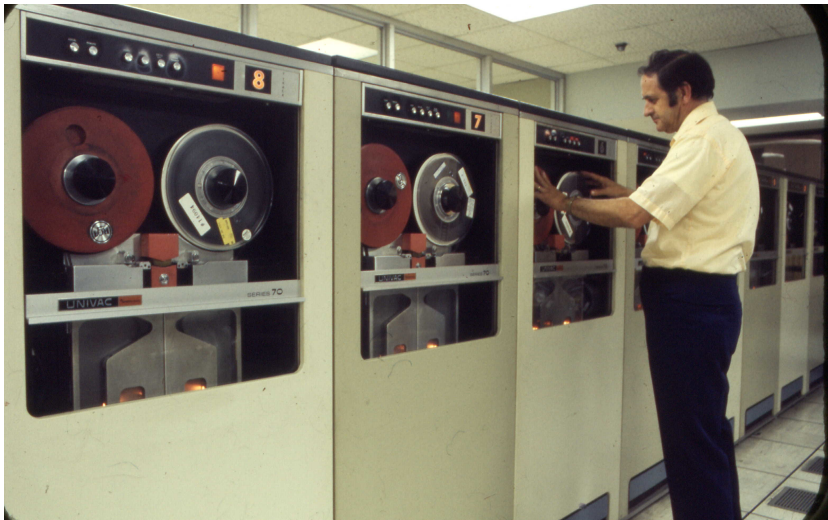
It is uncommon to generate the source data to be processed in the same program as one uses it.

What is a file?

Punch card deck—5 MB



Secondary storage



M1. Files

`file` is an iterable data type created by the function `open`.

M1. Files

`file` is an iterable data type created by the function `open`.

=> `open` creates a data type called `file` which can be iterated.

M1. Files

`file` is an iterable data type created by the function `open`.

=> `open` creates a data type called `file` which can be iterated.

`open` accepts two options:

the first one is the *file name* as a *string*.

the second one is the *file mode* as a *string* that tells python what to do with the file. e.g., "r", "w", "a"

Each item in the iterable is a `string` representing one line in the file.

```
myfile = open( 'wordlist.txt' , 'r' )  
for line in myfile:  
    print( line )
```

- What data type is `line`?

Example 1

```
total = 0
for line in open( 'numbers.txt' ):
    total += int( line )
    #To have no error, what do you expect each "line" to be?
print( total )
```

Example 2

```
for w in open( 'words.txt' , 'r'):  
    vowels = 0  
  
    for c in w.lower():  
        if c in 'aeiou':  
            vowels += 1  
  
    print( w.strip() + ' %i' % vowels )
```

File workflow

If we `open` a `file`, we should `close` it as well.

`close` protects the file against data loss.

```
myfile = open( 'words.txt' , 'r')
```

```
for line in myfile:  
    print( line )
```

```
myfile.close() # process responsibly
```


M2. File read - .read()

The default way of opening a `file` is to `'r'`ead it.

We can *extract and store* all of the data from the file into a *variable* at once with:

`read`, which returns a string

```
myfile = open( 'words.txt' , 'r' )
mydata = myfile.read()
myfile.close()

print( mydata )
```

M3. File read - .readlines()

The default way of opening a `file` is to `'r'`ead it.

We can extract all of the data from the file at once with:

`readlines`, which returns a list of strings. Each string contains one line in the file.

```
myfile = open( 'words.txt' , 'r' )
mydata = myfile.readlines()
myfile.close()
for line in mydata:
    print( line )
```

File read

After reading, the `file` will be at the end of data.

Another `.read()` or `.readlines()` will return nothing (unless other commands are used, not in CS101)

Question

How different ways of reading a file?

Question

How different ways of reading a file?

```
file = open("z.txt", "r")
```

```
1. file.read()
```

=> one string with everything in a file

```
2. file.readlines()
```

=> a list of strings where

each string is a line in a file

Question

How different ways of reading a file?

```
file = open("z.txt","r")
```

```
1. file.read()
```

=> one string with everything in a file

```
2. file.readlines()
```

=> a list of strings where

each string is a line in a file

```
3. for i in file:
```

=> access one line by one line in a file

What can you do after reading a

```
myfile = open( 'words.txt' , 'r')
mydata = myfile.readlines()
myfile.close()
for line in mydata:
    print( line )
```

Just `print()`? What data type is `mydata`?

String and List of strings

String data

The `string` is the same as the `string` data type that you already know

Common operators used: `.join()` and `.split()`

What kind of operators are these?

String.split() example

`.split()` : a string method that accepts a `str` to split by and returns a `list` of `str`.

```
my_string = ' ZJUI is more selfish than  
            ZJU because of the "I" '  
a = my_string.split( ' ' )
```

The sentence is split using the delimited ' '.
What are `a` and `len(a)`?

String.split() example

`.split()` : a string method that accepts a `str` to split by and returns a `list` of `str`.

```
my_string = ' ZJUI is more selfish than  
            ZJU because of the "I" '  
a = my_string.split( ' ' )
```

The sentence is split using the delimited ' '.
What are `a` and `len(a)`?

```
a = [",", 'ZJUI', 'is', 'more', 'selfish',  
'than', 'ZJU', 'because', 'of', 'the',  
'"I"', ""]
```

String.split() example

`.split()` : a string method that accepts a `str` to split by and returns a `list` of `str`.

```
my_string = ' ZJUI is more selfish than  
            ZJU because of the "I" '  
a = my_string.split( ' ' )
```

The sentence is split using the delimited ' '.
What are `a` and `len(a)`?

```
a = [", 'ZJUI', 'is', 'more', 'selfish',  
'than', 'ZJU', 'because', 'of', 'the',  
'"I"', ""]
```

```
len(a) = 12
```

String.join() example

`.join()` : a string method that accepts a list of str and returns a str.

```
my_list = [ 'All', 'the', 'handsome', 'boys',  
'and', 'pretty', 'girls', 'are', 'in', 'Year', '1' ]
```

```
combine = ' '.join( my_list )
```

The sentence is formed by joining the individual words with ' '.

String.join() example

`.join()` : a string method that accepts a list of str and returns a str.

```
my_list = [ 'All', 'the', 'handsome', 'boys',  
'and', 'pretty', 'girls', 'are', 'in', 'Year', '1' ]
```

```
combine = ' '.join( my_list )
```

The sentence is formed by joining the individual words with ' '.

Ans:

```
combine = 'All the handsome boys and pretty  
girls are in Year 1'
```

Multiple-level loops Question

If you have this file named "menu.csv" containing:

Drinks, Size, Price

Latte, M, 10

Latte, L, 15

Tea, M, 8

Coke, M, 5

How will you print each item in this file?

Answer

```
d_file = open( 'kentucky-derby.csv', 'r' )  
d_data = d_file.read()  
d_file.close()
```


Answer

```
d_file = open( 'kentucky-derby.csv', 'r' )  
d_data = d_file.read()  
d_file.close()  
  
rows = d_data.split( '\n' )
```

Answer

```
d_file = open( 'kentucky-derby.csv', 'r' )  
d_data = d_file.read()  
d_file.close()  
  
rows = d_data.split( '\n' )  
  
for row in rows:  
    fields = row.split( ',' )
```

Answer

```
d_file = open( 'kentucky-derby.csv', 'r' )
d_data = d_file.read()
d_file.close()

rows = d_data.split( '\n' )

for row in rows:
    fields = row.split( ',' )
    for field in fields:
        print( field )
```

Loop Aids

Loop management: Loop Aids

`break` - stops the loop that `break` is immediately in
`continue` - skips and continues to the next iteration of the current loop

`zip` - iterates two lists at the same time

`enumerate` - gets the item and its position/index in a list

`permutations` - gives all possible sets of permutation

Loop management: **break**

```
i = 0
while i < 10:
    i += 1
    if i == 4:
        break # terminate the loop
    print(i)
```

Ans:

Loop management: **break**

```
i = 0
while i < 10:
    i += 1
    if i == 4:
        break # terminate the loop
    print(i)
```

Ans:

1
2
3

Loop management: **continue**

```
i = 0
while i < 10:
    i += 1
    if i == 4:
        continue # skip ONLY this iteration
    print(i)
```

Ans:

Loop management: **continue**

```
i = 0
while i < 10:
    i += 1
    if i == 4:
        continue # skip ONLY this iteration
    print(i)
```

Ans:

1
2
3
5
...
10

Accessing **lists** - zip

Sometimes we have two `lists` that correspond to each other.

If we want to loop over both together, we have two approaches open:

```
qs = [ 'name', 'quest', 'favourite colour' ]  
as = [ 'Meimei', 'Have fun', 'Fun color' ]
```

```
# M1:  
for i in range(len(qs)):  
    print( 'What is your %s?  
          It is %s.'%(qs[i],as[i]) )
```

Accessing **lists** - zip

Sometimes we have two `lists` that correspond to each other.

If we want to loop over both together, we have two approaches open:

```
qs = [ 'name', 'quest', 'favourite colour' ]  
as = [ 'Meimei', 'Have fun', 'Fun color' ]
```

```
# M1:  
for i in range(len(qs)):  
    print( 'What is your %s?  
           It is %s.'%(qs[i],as[i]) )
```

```
# M2:  
for q,a in zip(qs,as):  
    print( 'What is your %s?  It is %s.'%(q,a) )
```

Accessing **lists** - zip

`zip` makes two lists *jointly iterable*.

```
def pick( a,b ):
    result = [ ] # a list of values

    for i,j in zip(a,b):
        result.append( i+j )

    return result
```

Accessing **lists** - zip

`zip` makes two `lists` *jointly iterable*.

```
def pick( a,b ):
    result = [ ] # a list of values

    for i,j in zip(a,b):
        result.append( i+j )

    return result
```

What if `len(a)=6` and `len(b)=10`? How many loops will `zip` perform?

Accessing **lists** - zip

`zip` makes two `lists` *jointly iterable*.

```
def pick( a,b ):
    result = [ ] # a list of values

    for i,j in zip(a,b):
        result.append( i+j )

    return result
```

What if `len(a)=6` and `len(b)=10`? How many loops will `zip` perform?

Ans: 6 loops

Accessing **lists** - enumerate

What if you need to know both the *value* and the *index* of the item?

```
my_list = [ 'meter', 'kilogram', 'second' ]

# M1
for i in range( len(my_list) ):
    print( '%s is the %sth item.' % (my_list[i],i)
```

Accessing **lists** - enumerate

What if you need to know both the *value* and the *index* of the item?

```
my_list = [ 'meter', 'kilogram', 'second' ]

# M1
for i in range( len(my_list) ):
    print( '%s is the %sth item.' % (my_list[i],i)

# M2
for i,item in enumerate( my_list ):
    print( '%s is the %sth item.' % (item,i) )
```


Accessing lists

Both `zip` and `enumerate` are *convenience* functions!
There are multiple approaches!

Other **File**-related stuff

File modes

We can also `'w'` rite to a `file`, but we need to `open` it differently.

We can specify a file mode when we open a file:

- `'r'` to read a `file`'s data (default)

- `'w'` to write data to a `file`

```
myfile = open( 'words.txt', 'w' )  
myfile.write( 'Hello, this is a test.' )  
myfile.close() # ultra-important now!
```

Other modes available but not important for 101.

Question

Assume a.txt contains:

abc

123

Sesame

```
file1 = open("a.txt", "w")  
data1 = file1.readlines()  
file1.close()  
print(data1)
```

What will be printed?

Question

Assume a.txt contains:

abc

123

Sesame

```
file1 = open("a.txt", "w")  
data1 = file1.readlines()  
file1.close()  
print(data1)
```

What will be printed?

Ans:

Error!

File paths

Windows refers to files from `C:\`.

Linux (and Unix, including macOS) refers to files from `/`.

Sometimes in Windows, `/` can be used in place of `C:\`.

File paths

The *file path* describes where a file can be found on the file system.

Relative paths start from where you are (same directory).

Absolute paths start from the system root (start with / or C:\\)

There are two special "paths": `.` (the current directory) and `..` (the parent directory).

File paths

You have a file called 'lab01.ipynb' at

```
c:\home\netid\cs101-sp18\
```

To open this file, use:

absolute path - regardless where you currently are

1. 'c:\\home\\netid\\cs101-sp18\\lab01.ipynb'
2. '/home/netid/cs101-sp18/lab01.ipynb'

relative path If you are already @ /home/netid/

1. './cs101-sp18/lab01.ipynb'
2. 'cs101-sp18/lab01.ipynb'
3. '../netid/cs101-sp18/lab01.ipynb'

Summary

Summary

1. `file` type is iterable => can be used in `for` loop
2. `open(xxx,yyy)` file with `'r'` or `'w'`
3. 3 different ways to read a file
4. `split('something')`, `'something'.join()`
5. Loop Aids: `break`, `continue`, `zip`, `enumerate`
6. File Path
7. `.close()`