

# Python 101

CS101 lec04

Lists

# Announcements

quiz: [quiz04](#) due Tues 09/24

lab: [lab02](#) on Fri 09/27

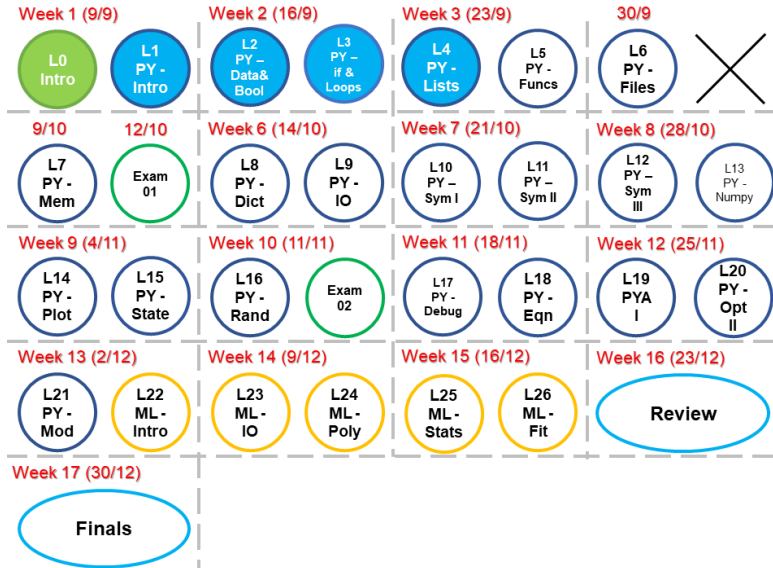
lab: [lab03](#) on Sun 09/29

hw: [hw02](#) due today 09/23

I have office hours today! I can save your homework 2!

I see a lot of 0 in your quizzes?!!!@@@

# Roadmap



# Objectives

- A. Apply the `list` data type as a container, including indexing.
- B. Employ `for` loops using `lists` as iterators.
- C. Use *methods* built in data types to manipulate data.

# Recap on **if** and **Loops**

# Question 1 **if** statements

day = 3, What will be the output?

```
if day == 1:
    print("Monday, really? When was Sunday!")
elif day == 2:
    print("Tuesday....")
elif day == 3:
    print("Wednesday, Hump day!")
else:
    print("Boring...")
```

# Question 1 **if** statements

day = 3, What will be the output?

```
if day => 1:
    print("Monday, really? When was Sunday!")
elif day => 2:
    print("Tuesday....")
elif day => 3:
    print("Wednesday, Hump day!")
else:
    print("Boring...")
```

**Ans: Syntax Error! Why????**

# Question 2 **if** statements

day = 3, What will be the output?

```
if day >= 1:
    print("Monday, So happy to attend CS101!")
elif day >= 2:
    print("Tuesday, Exciting stuff coming")
elif day >= 3:
    print("Wednesday, CS101!")
else:
    print("Boring...")
```



# Question 2 **if** statements

day = 3, What will be the output?

```
if day >= 1:
    print("Monday, So happy to attend CS101!")
elif day >= 2:
    print("Tuesday, Exciting stuff coming")
elif day >= 3:
    print("Wednesday, CS101!")
else:
    print("Boring...")
```

**Ans:**

'Monday, So happy to attend CS101!'

# Question 4 **while** loop

```
i = 0
sum = 0
while i < 5:
    if (i % 2) == 1 or (i % 2) == 0:
        sum += i
        i += 1
```

What is the value of `sum`?

- A 15
- B 0
- C 10
- D 1
- E None of the above.

# Question 4 **while** loop

```
i = 0
sum = 0
while i < 5:
    if (i % 2) == 1 or (i % 2) == 0:
        sum += i
        i += 1
```

What is the value of `sum`?

- A 15
- B 0
- C 10 ★
- D 1
- E None of the above.

# Question 5 **while** loop

```
i = 0
sum = 0
while i < 5:
    if (i % 2) == 1 or (i % 2) == 0:
        sum += i
        i += 1
    print(i)
print(sum)
```

How many times will `i` be printed?

# Question 5 **while** loop

```
i = 0
sum = 0
while i < 5:
    if (i % 2) == 1 or (i % 2) == 0:
        sum += i
        i += 1
    print(i)
print(sum)
```

How many times will `i` be printed?

ans: 5

How many times will `sum` be printed?

# Question 5 **while** loop

```
i = 0
sum = 0
while i < 5:
    if (i % 2) == 1 or (i % 2) == 0:
        sum += i
        i += 1
    print(i)
print(sum)
```

How many times will `i` be printed?

ans: 5

How many times will `sum` be printed?

ans: 1

# Question 6 **range**

```
range(1,10) = [1, 2, 3, 4, 5, 6, 7, 8, 9]
```

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```
range(1,10) = [1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
range(5) = ?
```



# Question 6 **range**

```
range(1,10) = [1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
range(5) = ?
```

```
ans: [0, 1, 2, 3, 4] as range(5) = range(,5,)
```

# Question 7 **for**

```
for i in range(1,10):  
    print(i)
```

# Question 7 for

```
for i in range(1,10):  
    print(i)
```

1

2

...

9

# Question 8 for

```
x = 5
for i in x:
    print(i)
```

# Question 8 for

```
x = 5
for i in x:
    print(i)
```

**Error**

```
x = 5
for i in range(x):
    print(i)
```

# Question 8 for

```
x = 5
for i in x:
    print(i)
```

Error

```
x = 5
for i in range(x):
    print(i)
```

0

1

...

4

# Containers: **lists**

# list is a data type

The `list` type represents an ordered collection of items. Containers hold values of any type (doesn't have to be the same).



# list statement

We create a `list` as follows:

opening bracket `[`

one or more comma-separated data values

closing bracket `]`

# list statement

lists work a bit like strings:

```
x = [ 10, 3.14, "Ride" ]
```

```
print( x[1] )  
print( x[1:3] )  
print( x[1:10] )  
print( x[0::2] )  
print( len(x) )
```

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3.14

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```

```
print( x[0::2] )
```

```
print( len(x) )
```

```
3.14
```

```
[3.14, "Ride"]
```

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```

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```
[3.14, "Ride"]
```

[3.14, "Ride"] => python treat the slice as boundary  
not exact index number

```
[10, "Ride"]
```

# list statement

lists work a bit like strings:

```
x = [ 10, 3.14, "Ride" ]
```

```
print( x[1] )  
print( x[1:3] )  
print( x[1:10] )  
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print( len(x) )
```

```
3.14
```

```
[3.14, "Ride"]
```

[3.14, "Ride"] => python treat the slice as boundary  
not exact index number

```
[10, "Ride"]
```

```
3
```

# for and list

```
things = [ '1 thing', '2 things', 'nothing',  
           'everything' ]  
  
for thing in things:  
    print( 'I have %s.' % thing )
```

**Ans:**



# for and list

```
things = [ '1 thing', '2 things', 'nothing',  
           'everything' ]  
  
for thing in things:  
    print( 'I have %s.' % thing )
```

Ans:

I have 1 thing.

I have 2 things.

I have nothing.

I have everything.

# Methods

Like attributes in variables, functions can be built inside a data type as well.

Use attribute operator `.` to access these built-in functions.

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```
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Like attributes in variables, functions can be built inside a data type as well.

Use attribute operator `.` to access these built-in functions.

```
"REALLY A NICE DINNER LAST NIGHT!".lower()
```

```
"especially the spicy orange juice?!?".upper()
```

# Methods

Like attributes in variables, functions can be built inside a data type as well.

Use attribute operator `.` to access these built-in functions.

```
"REALLY A NICE DINNER LAST NIGHT!".lower()  
"especially the spicy orange juice?!?".upper()  
(1 + 1j).conjugate()
```

# Methods

Like attributes in variables, functions can be built inside a data type as well.

Use attribute operator `.` to access these built-in functions.

```
"REALLY A NICE DINNER LAST NIGHT!".lower()  
"especially the spicy orange juice?!?".upper()  
(1 + 1j).conjugate()
```

"Value" in front of the `.` operator is treated like an argument.

Most (not all) RETURN their value.

# list methods

We *can* change `list` content—they are *mutable*.

```
x = [ 4,1,2,3 ]
x[3] = -2      # sets an element
x.append(5)    # adds an element
del x[1]       # removes an element
x.sort()       # sorts in place
```

# Question 1

Given,

```
y = [10]
```

```
z = [1.0, 22, 'so pretty and handsome', 10+9.7j]
```

What will the following commands output?

A. `y + z`



# Question 1

Given,

```
y = [10]
```

```
z = [1.0, 22, 'so pretty and handsome', 10+9.7j]
```

What will the following commands output?

A. `y + z`

`= [ 10, 1.0, 22, 'so pretty and handsome', 10+9.7j ]`

B. `y * 4`

# Question 1

Given,

```
y = [10]
```

```
z = [1.0, 22, 'so pretty and handsome', 10+9.7j]
```

What will the following commands output?

A. `y + z`

`= [ 10, 1.0, 22, 'so pretty and handsome', 10+9.7j ]`

B. `y * 4`

`= [ 10, 10, 10, 10 ]`

Remember `list` is a container

C. `z[ 2 ] [ 0:3 ]`

# Question 1

Given,

```
y = [10]
```

```
z = [1.0, 22, 'so pretty and handsome', 10+9.7j]
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What will the following commands output?

A. `y + z`

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= [ 10, 1.0, 22, 'so pretty and handsome', 10+9.7j ]
```

B. `y * 4`

```
= [ 10, 10, 10, 10 ]
```

Remember `list` is a container

C. `z[ 2 ][ 0:3 ]`

```
= 'so '
```

# Question 2

Given,

```
x = ['hello', 2, 'everyone']
```

What will the following commands output?

1. `x + 5`

# Question 2

Given,

```
x = ['hello', 2, 'everyone']
```

What will the following commands output?

1. `x + 5`

**error**

2. `x + [5]`

# Question 2

Given,

```
x = ['hello', 2, 'everyone']
```

What will the following commands output?

1. `x + 5`

error

2. `x + [5]`

`= ['hello', 2, 'everyone', 5]`

`what is x now?`

# Question 2

Given,

```
x = ['hello', 2, 'everyone']
```

What will the following commands output?

1. `x + 5`

error

2. `x + [5]`

`= ['hello', 2, 'everyone', 5]`

`what is x now?`

`= ['hello', 2, 'everyone'] => remains the same!`

3. `x.append(5)`

# Question 2

Given,

```
x = ['hello', 2, 'everyone']
```

What will the following commands output?

1. `x + 5`

error

2. `x + [5]`

`= ['hello', 2, 'everyone', 5]`

`what is x now?`

`= ['hello', 2, 'everyone'] => remains the same!`

3. `x.append(5)`

`= ['hello', 2, 'everyone', 5]`

`what is x now?`



# Question 2

Given,

```
x = ['hello', 2, 'everyone']
```

What will the following commands output?

1. `x + 5`

error

2. `x + [5]`

= ['hello', 2, 'everyone', 5]

what is x now?

= ['hello', 2, 'everyone'] => remains the same!

3. `x.append(5)`

= ['hello', 2, 'everyone', 5]

what is x now?

= ['hello', 2, 'everyone', 5] ! => Changed!

# Question 3

Given,

```
x = ['I', 'love', 'to', 'study']
```

```
y = ['not', 'holiday']
```

What will the following commands output?

CASE 1

```
x + y
```

```
x
```

# Question 3

Given,

```
x = ['I', 'love', 'to', 'study']
```

```
y = ['not', 'holiday']
```

What will the following commands output?

CASE 1

```
x + y
```

```
x
```

```
> ['I', 'love', 'to', 'study', 'not', 'holiday']
```

```
x = ['I', 'love', 'to', 'study']
```

# Question 3

Given,

```
x = ['I', 'love', 'to', 'study']  
y = ['not', 'holiday']
```

What will the following commands output?

CASE 1

```
x + y  
x  
> ['I', 'love', 'to', 'study', 'not', 'holiday']  
x = ['I', 'love', 'to', 'study']
```

CASE 2

```
x.append( y )  
x
```

# Question 3

Given,

```
x = ['I', 'love', 'to', 'study']  
y = ['not', 'holiday']
```

What will the following commands output?

CASE 1

```
x + y  
x  
> ['I', 'love', 'to', 'study', 'not', 'holiday']  
x = ['I', 'love', 'to', 'study']
```

CASE 2

```
x.append( y )  
x  
x = ['I', 'love', 'to', 'study', ['not', 'holiday']]
```

# Casting `range` output as `list`

```
range( 0, 6, 2 )  
list( range( 0, 6, 2 ) )  
[ 0, 2, 4 ]
```

# Fancy slicing for containers

```
a = list( range( 10 ) )  
#    [ 0,1,2,3,4,5,6,7,8,9 ]  
  
a[ :4 ]      # from beginning to index 4 (exc.)  
a[ 6: ]     # from index 6 to end  
a[ : ]      # copy a list  
a[ 1:-1:2 ] # from index 1 to -1 by twos  
a[ 1::2 ]   # odd indices only  
a[ ::2 ]    # even indices only  
a[ ::-1 ]   # reverse a list (!)
```

# Question

```
x = 0
for i in [ 1,4950,99,100 ][ 0:-1 ]:
    x = i
```

What is the final value which `x` assumes?

- A 0
- B 99
- C 100
- D 4950



# Question

```
x = 0
for i in [ 1,4950,99,100 ][ 0:-1 ]:
    x = i
```

What is the final value which `x` assumes?

- A 0
- B 99 ★
- C 100
- D 4950

# String Methods

# String methods

`upper()`

convert to upper-case

`lower()`

convert to lower-case

`count( str1 )`

count occurrences of `str1`

`replace( s1, s2 )`

replace `s1` by `s2`

`strip()`

remove whitespace at both ends

# String comparison methods

These produce Boolean output.

- `isdigit()` Does a string contain only numbers?
- `isalpha()` Does a string contain only text?
- `isalnum()` Does a string contain text and number
- `islower()` Are all the letters in a string lower-case?
- `isupper()` Are all the letters in a string contain upper-case?

# Example: String comparison

```
answer = input( 'How do you feel?' )
```

# Example: String comparison

```
answer = input( 'How do you feel?' )
```

What is `type(answer)`?

# Example: String comparison

```
answer = input( 'How do you feel?' )
```

What is `type(answer)`? String!

```
if not answer.isalpha():  
    print( "Excellent! I don't understand you." )  
else:  
    print( "Ah, you feel %s." % answer )
```

# Fun time

Write a code for testing a user's new password. These rules should be applied:

- A. Minimum length of 8
- B. Both upper and lower case letters
- C. have both letters and digits

Hint: Can use `isdigit()`, `isalpha()`, `islower()`, `isupper()`



# Solution

```
if len( try ) < 8:
    # must be 8 characters at a minimum
    print("False")
else:
    if try.isupper() or try.islower():
        # must have both upper- & lower-case letters
        print("False")
    else:
        if try.isalpha() or try.isdigit():
            # must have letters and numbers
            print("False")
        else:
            print("True")
```

However, this code will allow special characters like " !@#\$%&\*(),..." to pass as well. See next lecture for a better answer.

# Summary

# Summary

1. `list`
2. `for ... in list:`
3. `list.method()` that affects the `list`
4. `string.method()`